

## [iChordz for Sonic Core SCOPE](#)

iChordz is a midi chorder plugin for Sonic Core SCOPE.



### Features:

- 32 chords can be set per preset.
- Chords arranged in 4 Banks of 8 Chords. Banks and chords can be midi selected – see note mapping on the clipboard
- Chords are played using keys C2 to B2 (The root notes or the chord)
- Clipboard shows oversight of the current chord listing and note mapping to call up banks and chords
- Current chord setting is displayed (Grey table middle of the plugin)
- Chords consist of Root Note + up to 4 Notes (Note 2 – Note 5) and Root note octaves up and/or down. This gives a possible total of 7 note chords – see A6 chord '9<sup>th</sup>' as an example of all 7 notes being used.
- Note 2 to Note 5 are set by the number of semitones above the root note (e.g. A 3<sup>rd</sup> = 4 semitones, 5<sup>th</sup> = 7 semitones, etc.). They are set by dragging the text faders next to each name in the table. Setting them to 0 makes them inactive.
- The buttons in the table allow each note (including the root note) to be set to +1, 0, -1 octaves. This allows chord inversions to be set up.
- A global +1 octave switch is available to move the complete chord up 1 octave. This switch can be switched on and off by midi note 'B0'
- Notes in the currently played chord are shown in the boxes above the keyboard
- Keys C3 and above can be freely played and can be sent to a separate midi out.
- The plugin has 2 midi outs. Chords and hi keys can be sent to either or both midi outs.