Input Amplifier

Input -phase invert

Virtual Tape Machine
2-Inch 2 Track / 15ips

RECORD / RECOVER
Use the record level to adjust the level going
to tape. The hotter the signal, the more tape
saturation and compression will occur. Use
outputlevel to adjust the level coming from tape.

INSERT GROUP PRE
Insert stereo (or mono) devices your choice pre Console.

INSERT GROUP POST
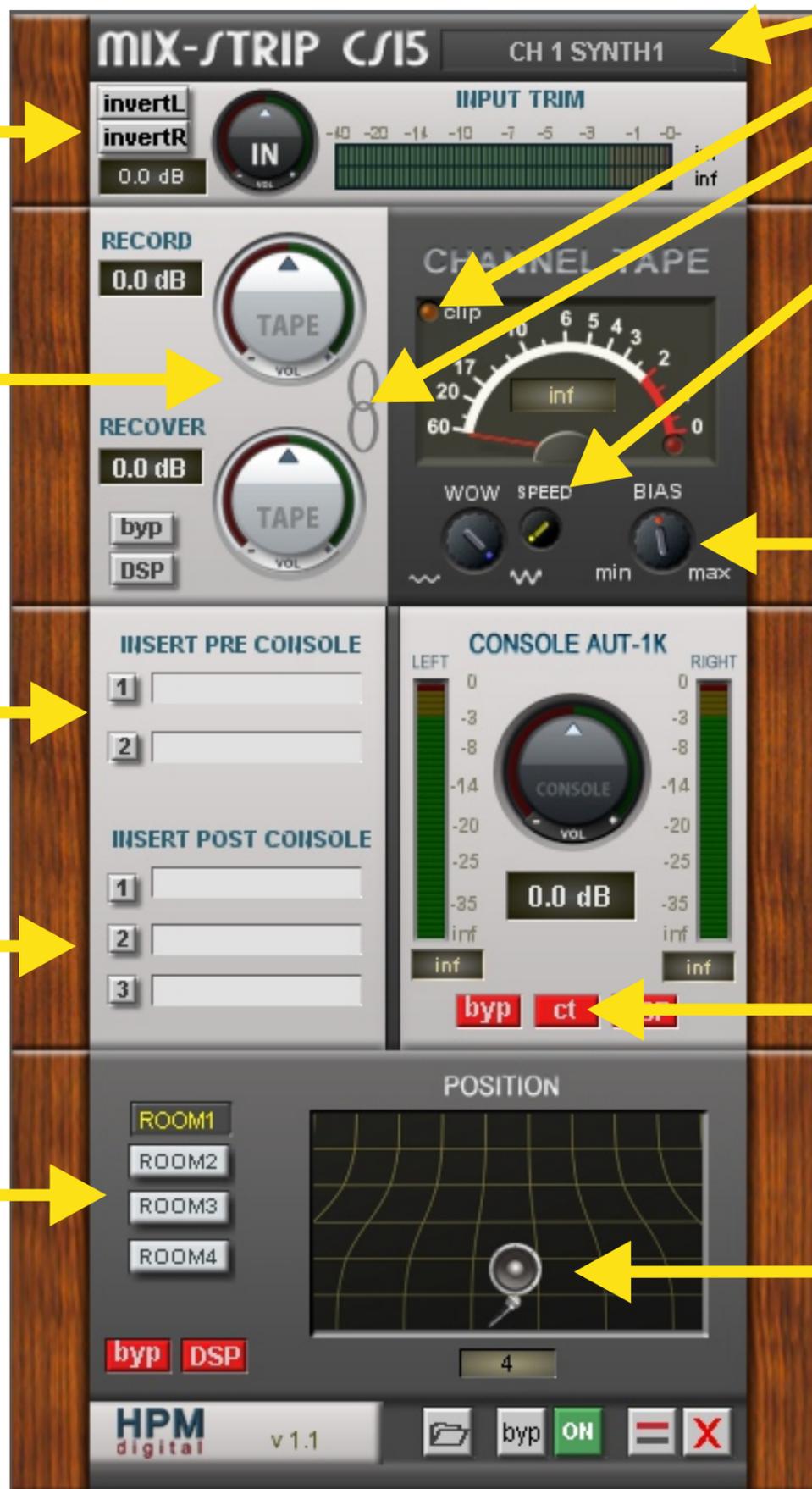Insert stereo devices your choice post Console.

ROOMS
Different rooms with different sizes
1=smal room - 4 = large room

GLOBAL:
byp = Bypass this or all module.
dsp = This modules is entirely removed from the DSP.
ON = The device is entirely removed from the DSP.

Write here the name of the channe.

Now it is enough with the saturation.

LINK
Link the record and (invers) recover poti.

WOW & FLUTTER and speed of amlitude variation
The subtle pitch and amplitude variations
inherent in tape machines.
From subtle to tape machine is at the end.

TAPE-BIAS
Shift the High Frequencies and
High Frequencies will saturate earlier.

CONSOLE
This console models an analog mixing desk.

„ct" means channel crosstalk
For each analog Console
 slight crosstalk of channels exists.
Here you can turn off this function.

POSITION
Position of instruments

Position left, right and deep.
Not really a reverb. You can place your instrument
to the correct Posiotion in the room.

MIX-STRIP CS15

CH 1 SYNTH1

INPUT TRIM

invertL
invertR
IN
0.0 dB

-40 -20 -14 -10 -7 -5 -3 -1 -0-

CHANNEL TAPE

RECORD
0.0 dB
TAPE
VOL

clip

10 6 5 4 3 2
17
20
60

inf

0

RECOVER
0.0 dB
TAPE
VOL
byp
DSP

WOW SPEED BIAS
min max

INSERT PRE CONSOLE
1
2

CONSOLE AUT-1K

LEFT   RIGHT
0   0
-3   -3
-8   -8
CONSOLE
-14   -14
VOL
-20   -20
-25   -25
-35   -35
inf   inf

0.0 dB

INSERT POST CONSOLE
1
2
3

inf   inf

byp ct

POSITION

ROOM1
ROOM2
ROOM3
ROOM4

byp DSP

4

HPM
digital

v 1.1

byp ON